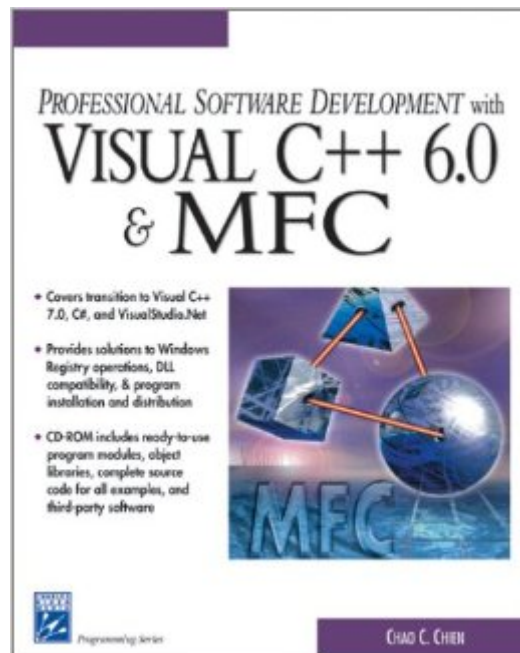# Professional Software Development With Visual C++ 6.0 & MFC (With CD-ROM) (Programming Series)

Synopsis

Learn to develop commercial-quality software with Microsoft’s Visual C++ 6.0 and MFC (Microsoft Foundation Class) through practical approaches and techniques used by professional developers. By following step-by-step, hands-on examples, programmers develop complete applications and learn how to integrate the techniques into their own software projects. All of the examples can be used immediately or easily modified to meet a variety of programming challenges. In addition to a thorough coverage of the new Microsoft.NET platform, the book introduces Microsoft’s new Visual C++ 7.0, C# language, and VisualStudio.NET development environment. Key Features * Covers often-overlooked topics, including error and exception handling, debugging, project file maintenance, and Windows Registry operations * Provides practical solutions and techniques for software projects, including ActiveX control creation, DLL construction, application program model selection, context-sensitive onscreen help production, and program installation and distribution * Includes material on migrating to Visual C++ 7.0, C#, and VisualStudio.NET

Book Information

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Average Customer Review: 3.0 out of 5 starsÂ Â See all reviewsÂ (6 customer reviews)

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Customer Reviews

First things first, if you are a beginner my advise is to read books for beginners then move on to MFC books for the advanced. I noticed in a lot of reviews people seem to think that one book is all

they need and expect one book to do it, but the sad thing is they end up using the book as a paper weight or they stop study the language because they got the wrong book, or they get confused. If you study and learn any language in the right order with the right books its hard not to enjoy! Read C++ in 21 days, second edition, by Jesse Liberty. Get through Jesse's book on the C++ language first then move on to learning Microsoft Foundation Classes (MFC). Then read C++ 6.0 in 21 days by Davis Chapman to get some of the MFC learning. Then read everything on advanced Visual C++ 6.0 to enhance you MFC understanding. Now you will have to add all these books to your library reference because it seems one book on C++ 6.0 will not tell you everything you need to know because when you start your own programming you're always do something different than what these books seem to cover and guess what? That's right, you will have to figure this out yourself by referencing more than just one book. Example: I needed more info on property sheets and finally found it in MFC Advanced, which is now discontinued for now on . This book Visual C++ 6.0 & MFC has some good info in it but it's short on detail but I will have to say it's a good book to help build your library on this subject. I had a problem with property sheets and this book did not cover enough to help me with my problem.

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